

**2GP VARIATION 2
HEARINGS COMMITTEE AGENDA**

**WEDNESDAY 8 DECEMBER 2021,
THURSDAY 9 DECEMBER 2021; AND
FRIDAY 10 DECEMBER 2021 (IF REQUIRED)
COMMENCING AT 9.00 AM
EDINBURGH ROOM, MUNICIPAL CHAMBERS
(ENTRANCE VIA THE OCTAGON)**

MEMBERSHIP: Commissioner Gary Rae and Councillors Jim O'Malley and Steve Walker

IN ATTENDANCE: Jennifer Lapham (Governance Support Officer)

PART A (Commissioner has the power to decide these matters):

- 1 **Proposed Variation 2 to the Second Generation Dunedin City District Plan (2GP) - Additional Housing Capacity – Hearing 3 – Part 2b 3 Waters Provisions.**

Introduction

Procedural Issues

Any procedural matters to be raised.

Presentation of Dunedin City Council (the applicant)

Speaking Schedule

To be circulated.

PLEASE NOTE: The **only** section of the hearing which is not open to the public is the Commissioner's final consideration of its decision, which is undertaken in private. Following completion of submissions by the applicant, submitters and the applicant's right of reply, the Commissioner will make the following resolution to exclude the public. All those present at the hearing will be asked to leave the meeting at this point.

RESOLUTION TO EXCLUDE THE PUBLIC

To be moved:

“That the public be excluded from the following parts of the proceedings of this meeting, namely, Item 1.

The general subject of each matter to be considered while the public is excluded, the reason for passing this resolution in relation to each matter, and the specific grounds under Section 48 (1) of the Local Government Official Information and Meetings Act 1987 for the passing of this resolution are as follows:

	General subject of each matter to be considered.	Reason for passing this resolution in relation to each matter.	Ground(s) under section 48 for the passing of this resolution.
1	2GP Variation 2 - Additional Housing Capacity Hearing 3 - Part2b - 3 Waters Provisions	That a right of appeal lies to any Court or Tribunal against the Dunedin City Council in these proceedings.	Section 48(1)(d)